When a concussion occurs:

"Any school athlete who has been removed from a sport competition or practice session shall not return to competition or practice until the athlete is evaluated by a health care provider licensed by the state board of healing arts to practice medicine and surgery (MD/DO) and the health care provider provides such athlete a written clearance to return to play or practice." — [Kansas House Bill 2182 - 2011]



Check list for getting athlete back into the game.

Once an athlete has experienced any type of potential head injury:	Red Flags • Neck pain or tenderness	Seizure or convulsionLoss of consciousness
I. ☐ Remove athlete from all activity.	Double vision	Deteriorating conscious state
 Activate SCAT5 on-field concussion protocol assessment. Contact parent/guardian. Give Education Guides to parent/guardian and student athlete to review. Distribute Education Guides to appropriate pers Start tracking daily symptoms and transfer SCA Activate School Concussion Team to coordinate Refer athlete for evaluation by a MD/DO. Send or through parent/guardian. MD/DO authorizes athlete to start Warm-up to Play Start Warm-up to Play Form progression. Return athlete to sport after Warm-up to Play is classroom is complete. 	RT5 scores to SCORE Card Return to Learn Classroom SCORE Card 1 directly to a my Form 3. It's the La	 Vomiting Increasingly restless, agitated or combative ner, school, physician). 1. Rx Form 2. thlete's physician
Athlete:		
☐ Parent/Guardian Contacted: Name	Da	te
Notes:		



A project sponsored by Kansas Medical Society

Concussion Packet

A game plan for the education, recognition and management of sports related head injuries.

Download additional packets and link to educational resources at:

www.KansasConcussion.org

Nama	□ M □ E Distbook							
		- [Baselir	e Exa	am			
	5 D.t.	_ [10		$\overline{}$			
	Exam Date		15	*				
	Phone	K	ansas Sports Con					
Prior Concussions: How many?	Most Recent: Date Length of Recovery		www.Kansas(A project sponsored by					
Symptom Evaluation	2 Cognition/Balance Assessment							
Have athlete read symptoms out loud	ORIENTATION Read these questions and check box if answered correctly. Score 1		ach correct respons	е.				
and score how they feel now. none mild moderate severe 0 1 2 3 4 5 6	☐ What month is it? ☐ What is today's date? ☐ What time is ☐ What day of the week is it? ☐ What year is it? ☐ (within 1 ho				/5			
Score	IMMEDIATE MEMORY	Elbow	v Candle	Trial I	/5			
1. Headache	5-word option: Read first column of 5 words and have athlete repeat back as many words as can be remembered, in any order. Repeat same list again for	Apple		Trial II Trial III Trial III	/5			
2. "Pressure in head"	the second and third trials. Have athlete repeat back as many words as can be	Carpe	· ·	Trial III	/5			
3. Neck Pain	remembered in any order, even if they said the word before. Complete all 3 trials regardless of score on trials 1 & 2. Read words at a rate of one per second.	Saddle		Notal	/15			
4. Nausea or vomiting	10-word option: Read both columns and have athlete repeat back as many words	Bubble	e Wagon	1				
5. Dizziness	as can be remembered, in any order. Repeat same list again for the second and third trials. Have athlete repeat back as many words as can be remembered in any order.	der even if	they said the word	Trial II	/10			
6. Blurred vision	before. Complete all 3 trials regardless of score on trials 1 & 2. Read words at a rate of	of one per s		Trial II	/10			
7. Balance problems	Score 1 point for each correct response. 5 points possible for each trial using 5-word 10 points using 10-word option. Total equals sum of all 3 trials.	option.		Trial III	/10			
8. Sensitivity to light	To points using to word option. Total equals sum of all a state.			은 10tai	/30			
9. Sensitivity to noise	CONCENTRATION	4-9-3	6-2-9	3 digit trial	/1			
10. Feeling slowed down	A. Read a string of digits at a rate of one per second. Have athlete repeat back the list of numbers in REVERSE order. Then go across and read the next string	3-8-1-		4 digit trial	/1			
11. Feeling like "in a fog"	with the same number of digits. If both repeated correctly, score one point and	6-2-9-7		5 digit trial	/1			
12. "Don't feel right"	go down to the next trial with one additional digit in the string. Complete all four of the 2-string trials.		6-2 5-3-9-1-4-8	6 digit trial	/1			
13. Difficulty concentrating	Score 1 pt. for each trial repeated correctly. (4 pts. possible)		A. Digits Backward		/4			
14. Difficulty remembering	B. Have athlete recite months of year in reverse order: Dec-Nov-Oct-Sept-Aug-Jul-Jun-May-April-Mar-Feb-Jan	-	B. Months in Revers		/1			
15. Fatigue or low energy	Score 1 pt. if entire sequence is correct. (1 pt. possible)		Total Concentration		/5			
16. Confusion				-				
17. Drowsiness	BALANCE ERRORS Remove shoes, roll up your pant legs above the ankle (removankle taping). Tests consist of three, 20-second timed tests from different stances.	- 1	Dominant Foot: 🗆					
18. More emotional	I. Double Leg Stance: Stand feet together, with hands on hips and eyes closed. Mainta	ain	Testing Surface: _					
19. Irritability	stability for 20 seconds. Count number of times that person moves out of that position	^{1.} [Types of Balance	Errore.				
20. Sadness	II. Single Leg Stance: Stand holding dominant leg off the floor a few inches and ma stability for 20 seconds with hands on hips and eyes closed. Count number of times		Hands lifted off il					
21. Nervous or anxious	moves out of that position. If they stumble, have them open eyes and return to the s	tart	Opening eyesStep, stumble, or	- foll				
22. Trouble falling asleep	position and continue balancing. Start timing when they are set and have their eyes of III. Tandem Stance: Stand heel-to-toe with non-dominant foot in back. Weight is every		Step, sturrible, orMoving hip into >					
Do symptoms get worse with physical activity?	distributed across both feet. Maintain stability for 20 seconds with hands on hip and closed. Count number of times athlete moves out of that position. If they stumble out position, have them open eyes and return to the start position and continue balancing. S	or heel of test position conds						
Do symptoms get worse with mental activity?	time when they are set and eyes are closed. Begin counting errors only after the athlete has assumed the proper start position. Score Stance I: # of Errors (10 max.)							
Do you feel 100% and perfectly normal?	each stance test individually by counting the number of accumulated errors with a ma of 10 errors per stance. If athlete commits multiple errors simultaneously, only one er	rror is	Stance II: # of Error	, ,				
	recorded but they must quickly return to the testing position, and counting resumes of they are set. If unable to maintain the stance for a minimum of 5 seconds, assign 10 of the seconds.	orroro	Stance III: # of Erro	` ′				
Baseline Exam Score Totals	Total # Balance Errors (30 max.)							
Total # of Symptoms /22	NEUROLOGICAL SCREEN							
Symptom Severity Score /132	FOLLOWING INSTRUCTIONS: Can athlete read aloud and follow instructions without	t difficulty?	,		(Y) (N)			
Symptom Severity Score /132 Orientation /5		,			(Y) (N) (Y) (N)			
Symptom Severity Score /132 Orientation /5 Immediate 5-word Option /15	FOLLOWING INSTRUCTIONS: Can athlete read aloud and follow instructions without (Use Score Card 1 symptoms check list as test.) SPINE MOVEMENT: Does the athlete have a full range of pain-free PASSIVE cervical DOUBLE VISION: Without moving the head or neck, can athlete look side-to-side and	spine move d up-and-de	ement?own without double	vision?				
Symptom Severity Score /132 Orientation /5 Immediate 5-word Option /15 Memory 10-word Option /30	FOLLOWING INSTRUCTIONS: Can athlete read aloud and follow instructions withour (Use Score Card 1 symptoms check list as test.) SPINE MOVEMENT: Does the athlete have a full range of pain-free PASSIVE cervical DOUBLE VISION: Without moving the head or neck, can athlete look side-to-side and FINGER NOSE COORDINATION: With athlete seated and either arm outstretched and	spine moved up-and-deindex finge	ement?own without double	vision?	(Y) (N) (Y) (N)			
Symptom Severity Score /132 Orientation /5 Immediate 5-word Option /15 Memory 10-word Option /30 Concentration /5	FOLLOWING INSTRUCTIONS: Can athlete read aloud and follow instructions withour (Use Score Card 1 symptoms check list as test.) SPINE MOVEMENT: Does the athlete have a full range of pain-free PASSIVE cervical DOUBLE VISION: Without moving the head or neck, can athlete look side-to-side and FINGER NOSE COORDINATION: With athlete seated and either arm outstretched and finger to tip of nose and return to starting position. Perform five successive repetitio TANDEM GAIT: Have athlete walk along a 10' line as quickly as possible, alternating for the successive repetition.	spine move d up-and-de index finge ons as quick foot-to-toe.	ement?own without double or pointed out, have a kly and accurately as . Then turn 180 degr	vision? thlete touch possible	(S)			
Symptom Severity Score /132 Orientation /5 Immediate 5-word Option /15 Memory 10-word Option /30	FOLLOWING INSTRUCTIONS: Can athlete read aloud and follow instructions withour (Use Score Card 1 symptoms check list as test.) SPINE MOVEMENT: Does the athlete have a full range of pain-free PASSIVE cervical DOUBLE VISION: Without moving the head or neck, can athlete look side-to-side and FINGER NOSE COORDINATION: With athlete seated and either arm outstretched and finger to tip of nose and return to starting position. Perform five successive repetitio	spine move d up-and-de index finge ons as quick foot-to-toe.	ement?own without double or pointed out, have a kly and accurately as . Then turn 180 degr	vision? thlete touch possible	(Y) (N) (Y) (N)			

Name M DF Birth							thdate Date of Injury Athlete's Symr											oto	m	s							
Sport/Team/School							_ P	Phone										Athlete's Symptoms									
☐ Parent/Guardian Contacted P Initial Examiner P								_ P											SCORE Card								
								Phone										KCCD									
Primary Care Physician F									hone	_							_	Kan	2000	, C	te C			ion	Partr	oorel	nin
Concussion Management Team Leader Pl								Phone Kansas Sports Concussion Partnership www.KansasConcussion.org A project sponsored by Kansas Medical Society																			
Hand fo	orm to athlete. Have them read symptom	s out	loud	d and	SCO	re h	ow	they	/ feel	nc	W.							1	l proje	ect sp	onsore	≀d by K	ansas	s Medi	ical So	ociety	
Syn	nptom Evaluation	1		2		3		4	5		6		7	'	8		9	1	0	1	1	1:	2	1	3	1	4
none	- Exam																										
0	1 2 3 4 5 6 By:																										
1.	Headache																						\Box				
2.	"Pressure in head"																										
3.	Neck Pain																										
4.	Nausea or vomiting																										
5.	Dizziness																										
6.	Blurred vision																										
7.	Balance problems																										
8.	Sensitivity to light																										
9.	Sensitivity to noise																										
10.	Feeling slowed down																										
11.	Feeling like "in a fog"																										
12.	"Don't feel right"																										
13.	Difficulty concentrating																										
14.	Difficulty remembering																										
15.	Fatigue or low energy																										
16.	Confusion																										
17.	Drowsiness																										
18.	More emotional																										
19.	Irritability																										
20.	Sadness																										
21.	Nervous or anxious																										
22.	Trouble falling asleep																										
Do syr	mptoms get worse with physical activity?	(Y) (N)	Ŷ (N)	Y	N	(Y)	(N)	(Y)	(N)	(Y)	(1)	(Y)	(N)	(Y) (V) (V	Ŷ (N	(Y)	(N)	Ŷ	N	(Y)	(1)	(Y)	N	<u>(Y)</u>	(N)
Do syr	mptoms get worse with mental activity?	(Y) (N)	Ŷ (N)	Y	N	(Y)		(Y)				_	_		_	Ŷ (N	_		_	N		_				(N)
Do you	u feel 100% and perfectly normal?	(Y) (N)	Ŷ (N)	Y	N	(Y)						_	(N)	(Y) (V) (Ŷ (N	Y	(N)	(Y)	(N)	(Y)	(N)	(Y)	(1)	<u>(Y)</u>	(N)
Total	# of Symptoms (22 max.)																		_				\equiv			_	
	tom Severity Score (132 max.)																										
		omnle	te h	istory	chr	אוווא	he t	akon	,				r,	ne	leeinn	Ro	d Flan	6.									
MEDICAL EXAM A complete history should be taken when examining athlete. Consider							Concussion Red Flags: • Neck pain or tenderness																				
include a full neurologic examination. assessing these specific areas:								Double vision																			
An e.	xaminer should consider these • D			story o is inclu				arv +	imo								r tingli					arm	s or	eleg	S		
	nno systems.			rbance		y IE	JUVE	∍ıy ll	mile				Severe or increasing headache Seizure or convulsion														
	eck neau/skuii/Eyes/Eais ioi tiauilia			/anxie															:								
Cervical spine Vestibular coular dysfunction Difficulties with school/work									Loss of consciousness Deteriorating conscious state																		

If accommodations in school are necessary, go to Classroom R_X Form 2 to direct their Return to Learn progression. When the student athlete is symptom-free, with normal exams, and attending school without difficulty, consider clearing the athlete to start the Warm-up to Play Form 3.

Vomiting

• Increasingly restless, agitated or combative

• History of migraine headaches

• Triggers that worsen symptoms

• Vestibular-ocular dysfunction

• Balance

Name		Birthdate Date of Injury	Return to Learn
Sport/Team/School		Phone	Classroom R _X 2
Primary Care Physician		Phone	
Concussion Management Team Leader		Phone	KSP
and recovery are unique and requi and prevent ongoing symptoms by will customize a plan to allow reco Schools should identify a team le	re careful observation from parent y following a Return to Learn plan overy at student's own pace. eader to work with each student-at establish a communication systen	like the one below. <i>The physician</i> thlete who sustained a concussion to fan between the physician, athletic trainer	
		ate in daily activities at home as long as at a time and gradually build up. <i>Goal:</i> o	
		other cognitive activities outside of the covision, computer screen time, texting, e	
symptoms. Continue to wo		choolwork, but will require accommoda specific classroom subjects (e.g. math, ase academic activities.	
	n is in place. Student may fully pa	l activities until a full day can be tolerate rticipate in normal classroom activities	
NORMAL CLASSROOM. St	udent may fully participate in norm	nal classroom activities without accomm	modations.
Do NOT participate in:	Classroom Accommodations	:	
☐ PE class	Breaks:	Audible Stimulus:	Testing:
 □ Weightlifting □ Band or Music □ Wood or Metal shop □ Debate/Forensics □ Other Subjects: □ Homework □ Exams or Quizzes □ Research Papers □ Computer/Tablet Use □ Video Games or Movies □ Drive/operate heavy equipment □ Activities involving heights □ Other: □ Others 	 ☐ Allow student to go to nurse's office if symptoms increase. ☐ Allow student to go home if symptoms do not subside. ☐ Allow other breaks during school day as necessary and appropriate. Visual Stimulus: ☐ Allow student to wear sunglasses/hat in school. ☐ Limit bright screen use of computer or television. ☐ Provide note taker. ☐ Reduce monitor brightness. ☐ Change classroom seating. 	☐ Avoid music, band or wood/metal shop class.	
without accommodations. To start	the process for returning athlete	to their sport, use the Warm-up to P The patient should continue to be obs	lay Release Form 3.
Medical Professional Signature:			Date
Additional Instructions:			

Name		□ M □ F Birthdate	Date o	f Iniurv	Warm-up to Play
	/School				Release Form 3
	re Physician				
	Management Team Leader				ハンジア
provider. physical	e's return to his/her sport will be a st Before beginning the Warm-up to Pl rest and cognitive rest is recomme g normal, noncontact activities as so	ay progression, an initial 24-48 nded if symptoms persist the ne	hour period xt day follo	health care I <mark>of both relative wing a concussion</mark>	Kansas Sports Concussion Partnership Www.KansasConcussion.org A project sponsored by Kansas Medical Society .
Step 1.	Symptom-limited activity – normal	daily activities that do not provoke	symptoms	s. (gradually reintro	duce work/school activities)
☐ Phys	sician Release to Start Warm-up to F	lay. Proceed to Step 2.			
succ	patient has had an injury to the head. essfully completing Steps 2 through ad injury. Patient should continue to b	5 of the "Warm-up to Play" below	w. Sympton	ns of concussion ma	ay develop within days after
Phys	sician Signature	M	D/DO Dat		Earliest Release Date
there is a boarding tored by a	2-5, Athlete must wait 24 hours bef any return of signs/symptoms and re , playful wrestling, etc. Only if symptom	port this right away. Go back to ome free may athlete repeat that stell school official. If symptoms pers	rest for the o ep the follov ist or worse	day, refrain from ac ving day and contin in for more than a d	tivities including bike riding, skate- ue progression. This will be moni- ay, please notify the physician.
Step 2.	Light aerobic exercise – walking or	riding an exercise bike, no weight	lifting. <i>(incr</i>	rease heart rate — 1	15-20 min. suggested max.)
	 Step 2 completed successfully. Athlete reports no return of symptoms after 24 hours. Okay to proceed to Step 3. 	Coach/Athletic Trainer Notes:			
Step 3.	Sport specific exercise – running in	gym or on the field, no helmet o	r equipment	t. (add movement -	— 30 min. suggested max.)
	 Step 3 completed successfully. Athlete reports no return of symptoms after 24 hours. Okay to proceed to Step 4. 	Coach/Athletic Trainer Notes:			
Step 4.	Non-contact training drills – using for	ull equipment, light resistance train	ning or light	weight training. <i>(ac</i>	dd coordination and cognitive load)
	☐ Step 4 completed successfully. Athlete reports no return of symptoms after 24 hours. Okay to proceed to Step 5.	Coach/Athletic Trainer Notes:			
Step 5.	Full contact practice – under the su	pervision of the coach/athletic tra	iner. <i>(resto</i>	re confidence and a	assess functional skills)
	☐ Step 5 completed successfully. Athlete reports no return of symptoms after 24 hours. Okay to "Return to Sport."	Coach/Athletic Trainer			
	Return to Sport – student may fully on This includes full participation in live cussion symptoms may develop with	e competition or practice.			
ПРТ	IONAL Physician Return to Sport —	if school/ district requires physic	an signatur	e after successful c	ompletion of Warm-up to Play
	sician Signature		, ,		O Date